

DECLARER PLAY REMINDERS

♠ 84 ♠ A652
 ♥ 843 ♥ AK52
 ♦ AKJ43 ♦ Q5
 ♣ 843 ♣ A52

3NT

♥Q LEAD

UNBLOCKING

COUNT TOP TRICKS

1 spade, 2 hearts, 1 club, AND 5 diamonds
if you play the **honour from the short hand 1st.**

WIN ♥A and lead ♦Q

Then ♦5 to ♦A

As long as diamonds break 3-3 or 4-2 your top cards will exhaust the opponents diamonds.

♠ 84 ♠ AKQ2
 ♥ 843 ♥ AK5
 ♦ AKJ43 ♦ 65
 ♣ 843 ♣ A652

3NT

♥Q LEAD

FINESSING

COUNT TOP TRICKS

3 spades, 2 hearts, 1 club, AND 2 diamonds.
You are 1 trick short of the 9 you need!

WIN ♥ and lead ♦6 to ♦J, hoping ♦Q is with south

If this loses, diamonds may still break 3-3

♠ 84 ♠ AK52
 ♥ 84 ♥ AK52
 ♦ AK7643 ♦ 52
 ♣ 843 ♣ A52

3NT

♥Q LEAD

DUCKING EARLY

COUNT TOP TRICKS

2 spades, 2 hearts, 1 club, and 2 diamonds
You are 2 tricks short of the 9 you need!

WIN ♥A and lead ♦2 to ♦3.

You must lose a diamond however you play.
Lose it while you have another to get back in.

♠ 84 ♠ AK52
 ♥ 843 ♥ AK5
 ♦ KJ743 ♦ Q105
 ♣ 843 ♣ A52

3NT

♥Q LEAD

ESTABLISHING WINNERS

COUNT TOP TRICKS

2 spades, 2 hearts, 1 club, and 0 diamonds yet!
4 tricks short of the 9 you need!

WIN ♥A and lead ♦Q to ♦3 (Then ♦10 if ducked)

A defender could stop you getting to dummy if she refuses to win ♦A until the 3rd diamond lead.

♠ AK84 ♠ 52
 ♥ 8 ♥ A652
 ♦ AKJ93 ♦ Q105
 ♣ K43 ♣ A652

6D

♥Q LEAD

RUFFING IN THE SHORT HAND

COUNT TOP TRICKS

2 spades, 1 heart, 2 clubs, & 5 diamonds
2 tricks short of the 12 you need!

WIN ♥A and lead ♠2 to ♠A.

Cash ♠K and ruff ♠4 with ♠10

♣2 to ♣K and ruff ♠8 with ♠Q

NOTE There is NO advantage if you ruff hearts in the long hand. This way you still have the 5 diamond tricks PLUS the two ruffs.

♠ KQ8 ♠ 542
 ♥ K8 ♥ A652
 ♦ AK743 ♦ QJ5
 ♣ 843 ♣ AKQ

6NT

♥Q LEAD

LEADING TOWARDS HONOURS

COUNT TOP TRICKS

0 spades, 2 heart, 3 clubs, & 5 diamonds
2 tricks short of the 12 you need!

WIN ♥A and lead ♠2 to ♠K.

If it holds get back to east with ♣3 to ♣A

Lead towards ♠Q.

If south holds ♠A your slam makes. If north holds ♠A you don't. If you simply lead ♠K, it doesn't matter where the ace is - You lose!

DO NOT SIMPLY PLAY OFF YOUR WINNING ACES AND KINGS